

Quandles, racks and shelves

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Knots

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We usually think of knots in three-dimensional space.

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K_0 is *ambient isotopic* to K_1 if there is a continuous map

$$H : \mathbb{R}^3 \times [0, 1] \rightarrow \mathbb{R}^3$$

such that $H(K_0, 0) = K_0$, $H(K_0, 1) = K_1$ and $H(x, t)$ is injective for every $t \in [0, 1]$.

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Such a map is called an *ambient isotopy*.

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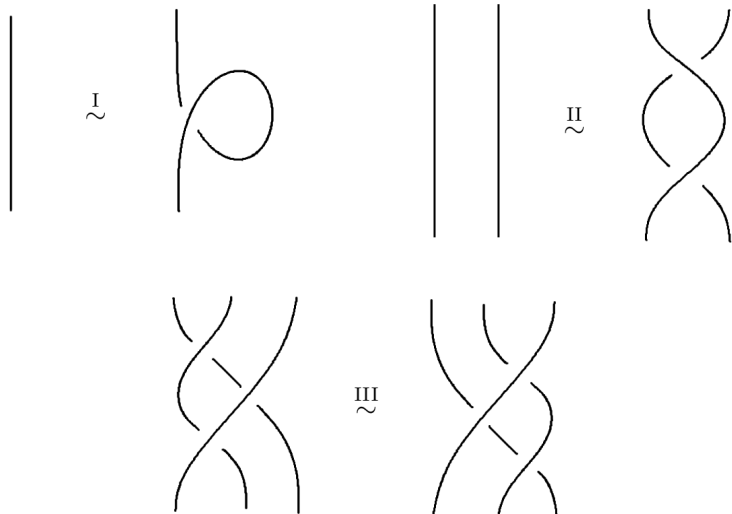
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Two knot diagrams, K_0 and K_1 , represent the same knot type, if we can identify an explicit sequence of three moves taking K_0 to K_1 , and these moves are now called **Reidemeister moves**.

Reidemeister moves



Knot Invariants

A **knot invariant** is a function $f : \mathcal{K} \rightarrow X$ from the set of all knot diagrams to a set X such that for each Reidemeister move, we have

$$f(K_1) = f(K_2)$$

where K_1 is the knot diagram before the move and K_2 is the same diagram after the move.

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If f is a knot invariant, then any two diagrams related by Reidemeister moves must give the same value when we evaluate f .

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A **tricoloring** of a knot diagram is a choice of color for each arc in the diagram from a set of three colors.

Fox Tricoloring

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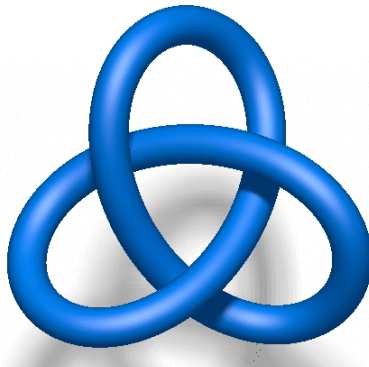
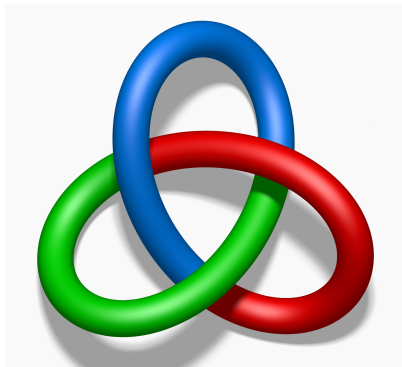


Figure-eight knot

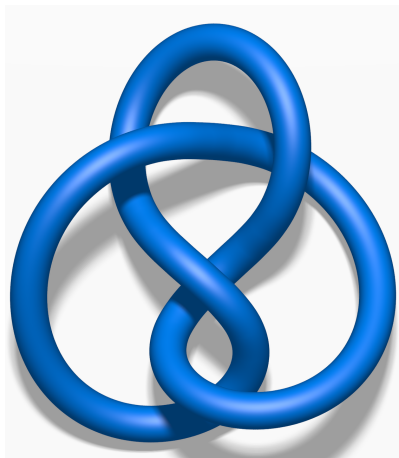
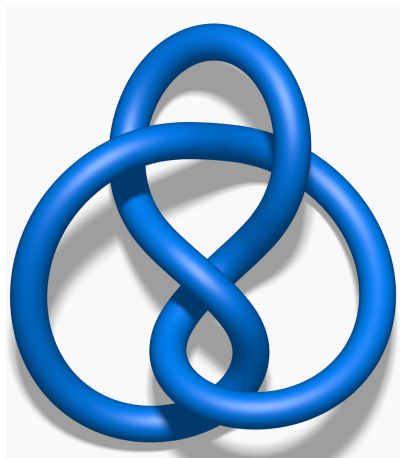


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Not tri-colorable

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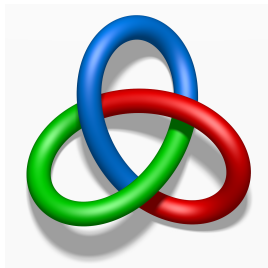
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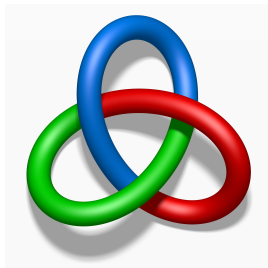
In general, the Kei operation is *nonassociative*.

Connection of the three axioms to Knots



Each “color” or element of X corresponds to an arc in a diagram and the $x \triangleright y$ operation corresponds to one arc x passing under another arc y to become $x \triangleright y$.

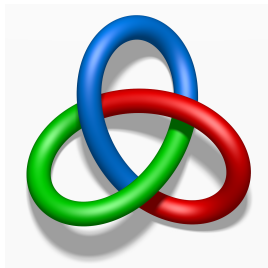
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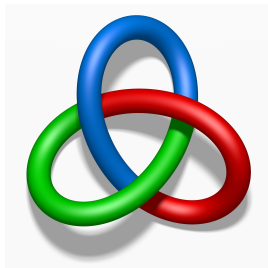
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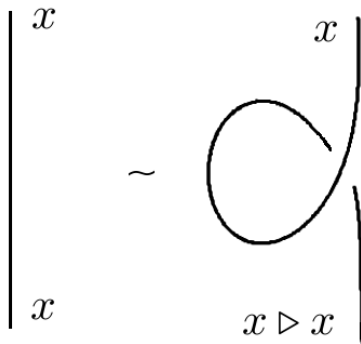
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Let's revisit the three Reidemeister moves.

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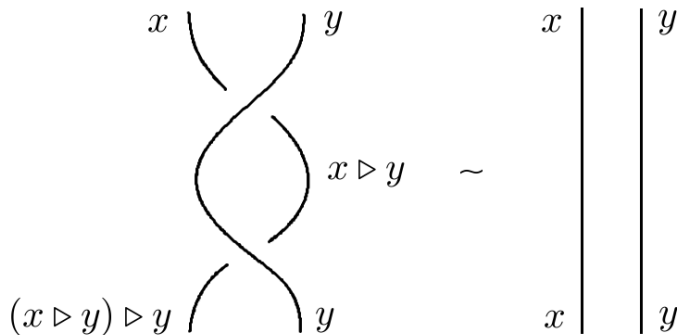
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Kei axiom (i) follows from the type I Reidemeister move:



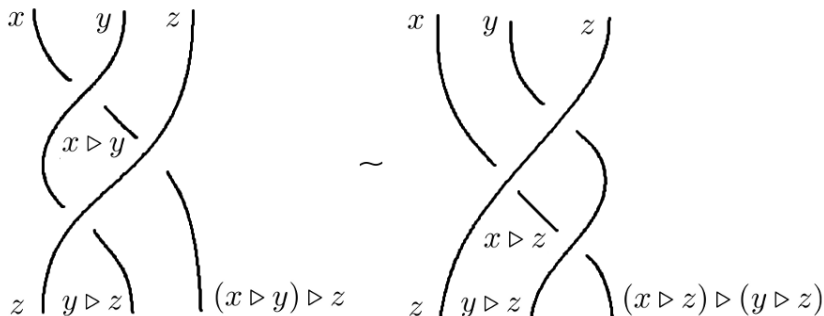
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Kei axiom (ii) follows from the type II Reidemeister move:

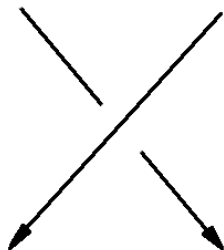


Connection of the three axioms to Knots (contd.)

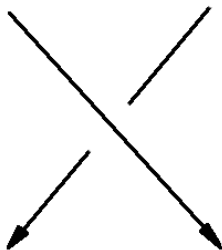
Kei axiom (iii) follows from the type III Reidemeister move:



Including a choice of orientation for knots

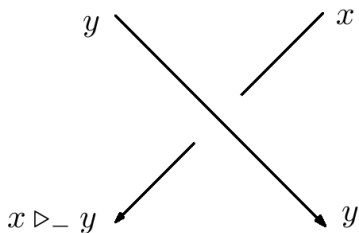
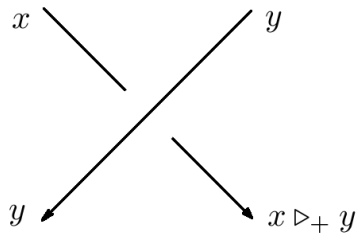


+1



-1

Including a choice of orientation for knots (contd.)

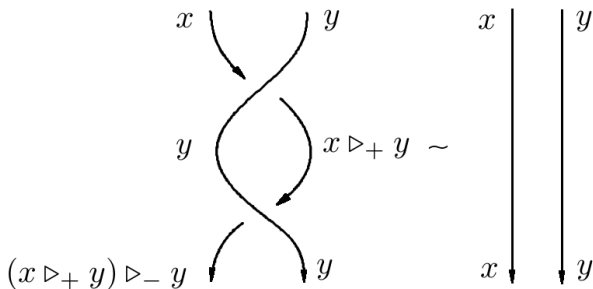


Including a choice of orientation for knots (contd.)

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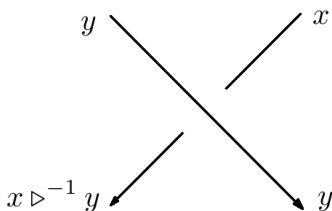
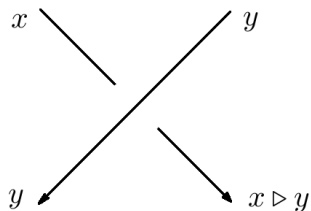


Including a choice of orientation for knots (contd.)

We usually drop the $+$ and write $x \triangleright y$ for $x \triangleright_+ y$ and write $x \triangleright^{-1} y$ for $x \triangleright_- y$.

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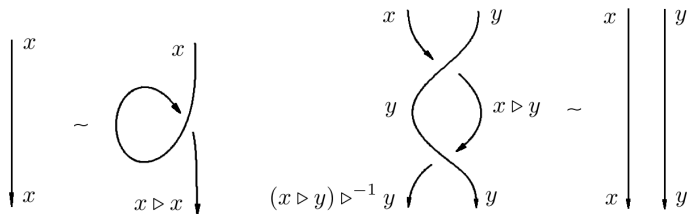
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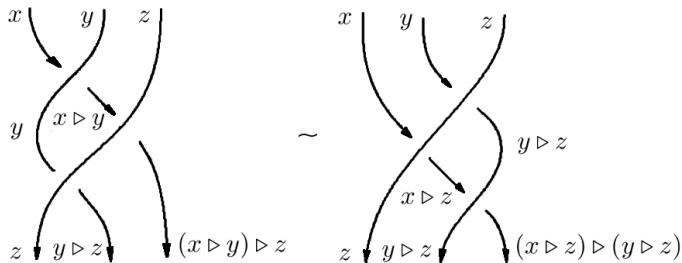
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David Joyce and S.V. Matveev studied these structures independently in the 1980s.

Quandle Axioms and Reidemeister Moves



Quandle Axioms and Reidemeister Moves (contd.)



Examples of Quandles

Let $X = \mathbb{Z}$ or \mathbb{Z}_n and define

$$x \triangleright y = 2y - x.$$

Axiom 1 $x \triangleright x = 2x - x = x$

Examples of Quandles

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This is called the **Dihedral Quandle**.

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$$\text{orb}(0) = \text{orb}(2) = \{0, 2\} \text{ and } \text{orb}(1) = \text{orb}(3) = \{1, 3\}$$

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Example 4 More generally, let G be any group. Then G is a quandle under the operation of conjugation, i.e.

$$x \triangleright y = y^{-1}xy$$

Examples of Quandles

Let A be a module over $\Lambda = \mathbb{Z}[t^{\pm}]$. Then A is a quandle under the operation

$$\vec{x} \triangleright \vec{y} = t\vec{x} + (1 - t)\vec{y}$$

known as an Alexander quandle.

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known as an Alexander quandle.

Example 5 Any vector space V becomes an Alexander quandle when we select an invertible linear transformation $t : V \rightarrow V$ and define

$$\vec{x} \triangleright \vec{y} = t\vec{x} + (I - t)\vec{y}$$

where I is the identity matrix.

Examples of Quandles

Consider $V = \mathbb{R}^2$ and choose $t = \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix}$

Then t is invertible with $t^{-1} = \begin{bmatrix} 3 & -2 \\ -1 & 1 \end{bmatrix}$ and $I - t = \begin{bmatrix} 0 & -2 \\ -1 & -2 \end{bmatrix}$;

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$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \triangleright \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 & -2 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

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$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \triangleright \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 + 2x_2 - y_2 \\ x_1 + 3x_2 - y_1 - 2y_2 \end{bmatrix}$$

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$x \triangleright y = x$				$x \triangleright y = 2x + 2y$			
\triangleright	0	1	2	\triangleright	0	1	2
0	0	0	0	0	0	2	1
1	1	1	1	1	2	1	0
2	2	2	2	2	1	0	2

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Let $\Lambda_n = \mathbb{Z}_n[t^{\pm}]$.

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For example,

$$(1 + t) \triangleright 2t = t(1 + t) + (1 - t)(2t) = 1 + t$$

A **rack** is a generalization of a quandle.

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A *rack* is a set X with a binary operation $\triangleright : X \times X \rightarrow X$ satisfying:

- (i) For all $y \in X$, the map $\beta_y : X \rightarrow X$ defined by $\beta_y(x) = x \triangleright y$ is invertible.
- (ii) For all $x, y, z \in X$, $(x \triangleright y) \triangleright z = (x \triangleright z) \triangleright (y \triangleright z)$.

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The set of Quandles \subset The set of Racks

V.G. Bardakov, I.B.S. Passi, and M. Singh, **Quandle rings**, J. Algebra Appl. (2019)

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Let X be a rack and R an associative ring with unity. They introduced the rack ring $R[X]$, a nonassociative ring, of X with coefficients in R .

$$R[X] := \left\{ \sum_i \alpha_i x_i \mid \alpha_i \in R, x_i \in X \right\}$$

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Mohamed Elhamdadi, Boris Tsvelikhovskiy, N.F., **Ring theoretic aspects of quandles**. Journal of Algebra (2019)

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The set of Quandles \subset The set of Racks \subset The set of Shelves

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The set of Quandles \subset The set of Racks \subset The set of Shelves

Matthew Pradeep Goonewardena, Mohamed Elhamdadi and N.F.,
Isomorphism classes of shelves (soon to be submitted)

Example of a Shelf

Let $X = \mathbb{Z}_4$ and $x \triangleright y = x + 2y$ for all $x, y \in X$. Then $(\mathbb{Z}_4, *)$ is a shelf of order 4.

\triangleright	0	1	2	3
0	0	1	2	3
1	2	3	1	3
2	0	0	2	0
3	2	1	3	1

Number of Connected Racks and Quandles

n	number of connected racks	number of connected quandles
1	1	1
2	1	0
3	2	1
4	2	1
5	4	3

Thank you!