

“Mathematical Thinking” in Art?

- Since start of semester, we have looked at a number of examples from various cultures that (at least possibly) suggest “mathematical thinking” at work:
 - *Calendars* – linear and cyclical time
 - *Maps and Models* – “analogical space”
 - *Games* – recreational mathematics
- Today, we want to continue, by considering several sorts of examples from *visual art*.

Some history

- After the fall of the Western Roman Empire, the Iberian peninsula (today's Spain and Portugal) were parts of various Visigoth kingdoms
- 622 C.E. – the Prophet Muhammad flees from Medina to Mecca (start of Islamic era)
- 637 – 670 C.E. under first Muslim caliphs, Syria, Egypt, Persia, Libya, Morocco were quickly conquered by Arab armies
- 711 C.E. Iberian peninsula captured as well

Al Andalus – Islamic Spain

- 756 – 1031 C.E. *Umayyad caliphate* rules in Spain (capital in Cordoba – the famous Great Mosque still exists there); various successors.
- *Al Andalus* never quite covered the entire peninsula, though, and Christian rulers of states in the north started to attempt to reconquer territories almost immediately (the “Reconquista”).
- Another long and complicated history.

Last stages

- From the mid 13th century, the remaining Islamic state in Spain was in the south – the emirate of Granada (actually a vassal state of Christian kingdom of Castile).
- 1492 – Granada conquered by Ferdinand of Aragon and Isabella of Castile and Muslims expelled (most went to North Africa).

Culture of *Al Andalus*

- The Muslim rulers of *Al Andalus* generally encouraged the development of science, philosophy, and art to a very high level.
- Just one example: *Ibn Rushd* (1126 – 1198 C.E.) – known in the rest of Europe by the Latinized name *Averroës* – a very famous philosopher of this period
- Essentially reintroduced *Aristotle's* writings to Western Europe (and sought to reconcile them with a religious point of view).

Patrons of the arts, too

- Averroës wrote extensive commentaries on Aristotle, including especially work on natural world, physics, sciences.
- Was one of the more modern philosophers pictured in Raphael's *School of Athens* that we discussed last semester(!)
- The rulers of *Al Andalus*, especially the emirate of Granada, were also great builders and patrons of the arts
- Their main palace – the *Alhambra*

The *Alhambra*

- (from Arabic – “the red one”) – 14th century



Tile decorations

- Fantastic tile work wall decorations cover almost all of the interior of the *Alhambra*
- The Qur'an (like the Old Testament) prohibits *idolatry* – Islamic artists were not permitted to attempt to *represent God*, or the Prophet (or later -- and by extension – other humans or animals)
- Encouraged the development of very elaborate *abstract, geometrical* forms
- (also *calligraphic* forms based on Arabic script – religious symbolism tied to the Qur'an)

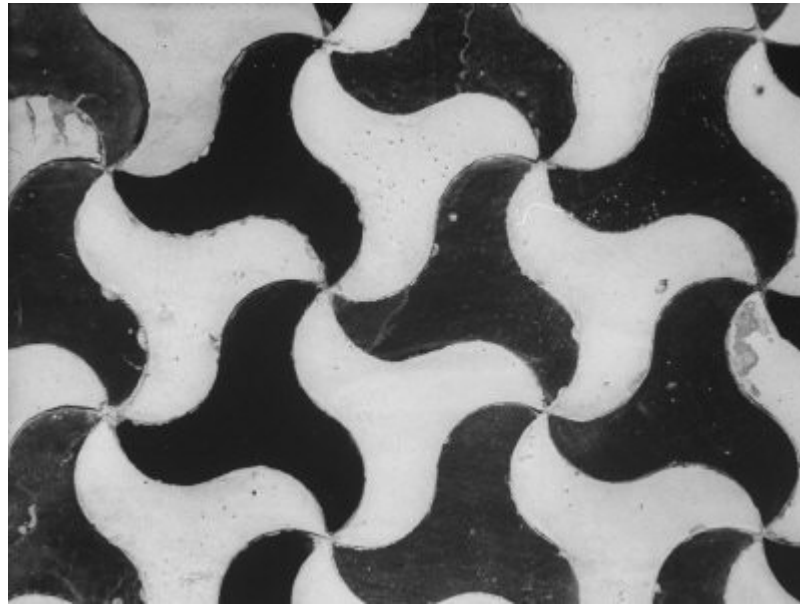
An Alhambra tile design



Another *Alhambra* design



Yet Another



Tile work, in context – *arabesque*



Influences

- The *Alhambra* has been well-known and treasured since it was created
- Now a UNESCO World Heritage site, a Spanish heritage site, etc.
- Visited by many European and other artists over the years
- In particular, a “life changing event” for the Dutch artist *Maurits Cornelis Escher*, when he visited in first in 1922, and again in 1936.

Escher

- Absolutely fascinated by the different geometric patterns embodied in the *Alhambra* mosaics
- Made a years-long study of *all the ways* such patterns might be constructed
- Incorporated them in many of his own drawings and prints (together with fanciful animals, plants, etc. – he was not bound by the same religious restrictions on figurative elements in his art)

A typical Escher drawing



Escher – fish and birds

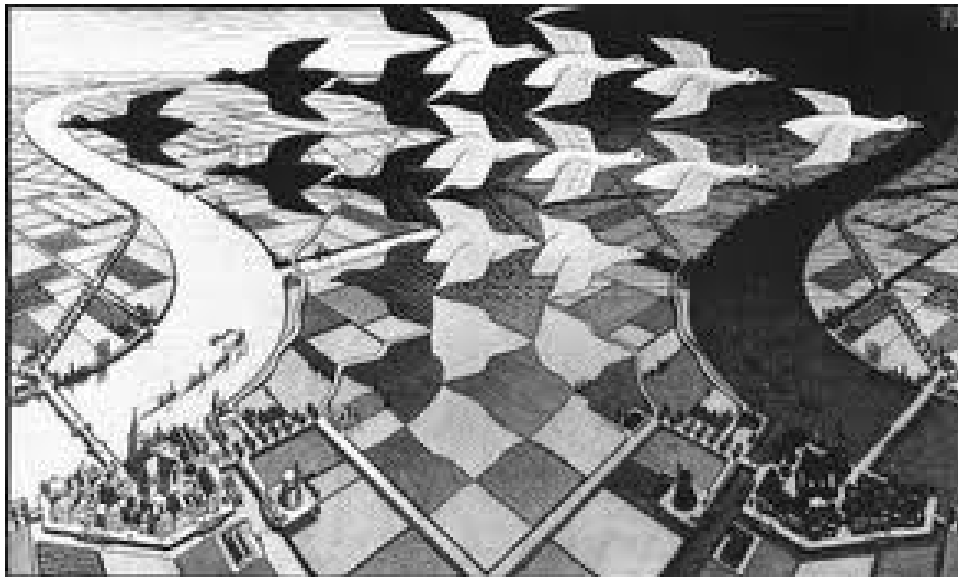


Escher – sea shells and starfish



Escher – *Day and Night*

- Escher also used similar patterns in more complex ways:



Repeating patterns

- Almost the defining property of the *Alhambra* tile patterns is that they can be *continued* to cover up as much wall surface as desired
- Notice that the Escher drawings and prints have exactly the same property (except for *Night and Day*, of course).
- A *basic unit* is shifted repeatedly to form the whole pattern in each case.
- Says – *if extended indefinitely*, the whole pattern would be preserved by such a shift.

A mathematical idea

- *Symmetry* is the property of *invariance under a transformation*
- *Example* – bilateral symmetry (like the approximate symmetry of our bodies) is invariance under a *reflection* (mirror image)
- Let's go back and look at some of the Alhambra mosaics and Escher drawings/prints from this point of view.

Observations

- In addition to shifts (or *translations*), some patterns have *additional symmetries*
 - The black and white tile pattern has 120-degree *rotational* symmetry around centers where three of the black or white tiles meet
 - The Escher sea shell and starfish drawing has 90-degree and 180-degree *rotational* symmetries
 - Some patterns (like first one from *Alhambra*) have *reflection* symmetry

Mathematics from symmetry

- Starting in the early 19th century, mathematicians have studied symmetry
- Key tool: the *algebraic properties* of the collection of *all symmetries* a pattern or object has.
- Denote a pattern by X (think of it as a set of points in the plane, for instance)
- Consider *distance-preserving mappings* of the plane (*called isometries*) – translations, rotations, reflections are all examples.

Mathematics from symmetry, cont.

- Given X in the plane, let's denote by $Symm(X)$ the collection of all isometries S such that $S(X) = X$.
- Example: Let X be collect of all points in the square with corners at $(1,1)$, $(-1,1)$, $(-1,-1)$, $(1,-1)$ in the coordinate plane.
- Then $Symm(X)$ consists of:
 - rotations about $(0,0)$ by $0, 90, 180, 270$ degrees, together with
 - reflections across x - and y -axes, and lines $y = x, y = -x$.

Properties of $\text{Symm}(X)$

- If S, T are symmetries of X , then $S(X) = X$ and $T(X) = X$.
- This implies $S(T(X)) = S(X) = X$ as well. (In other words, the composition $S \circ T$ of S and T is also a symmetry of X .)
- The “identity transformation” that maps every point to itself is a symmetry of X .
- Moreover, $I(S(X)) = S(X) = S(I(X))$ – so the identity transformation is like 0 for addition or 1 for multiplication – an *identity element*

More properties of $\text{Symm}(X)$

- Composition of transformations is *associative*:
 $R \circ (S \circ T) = (R \circ S) \circ T.$
- In other words, for every point x ,
 $(R \circ (S \circ T))(x) = R(S(T(x))) = ((R \circ S) \circ T)(x).$
- *Finally*, for every S in $\text{Symm}(X)$ there is some T in $\text{Symm}(X)$ such that $S \circ T = I = T \circ S.$
- That is, T “*undoes*” what S “*does*”
- T is called the *inverse transformation of S* .

In our example

- For instance in the example we saw before, where X was the square in the plane with corners at $(1,1)$, $(-1,1)$, $(-1,-1)$, $(1,-1)$
- If $S = 90$ -degree rotation, then the inverse of S is *the 270-degree rotation*.
- If $S = x$ -axis reflection, then the inverse of S is *S itself*.
- (This is possible – it just says the composition $S \circ S = I$)

Abstracting from this

- Nowadays, this whole set-up is described by the algebraic concept of a group.
- **Definition:** A group is any set G together with an operation $*$ that combines pairs of elements of G for which the following hold:
 - for all x, y in G , $x*y$ is in G
 - $*$ is associative: $(x*y)*z = x*(y*z)$ for all x, y, z in G
 - G contains an identity element e for $*$ satisfying $x*e = e*x = x$ for all x in G
 - Each x in G has an inverse y in G satisfying $x*y = y*x = e$.

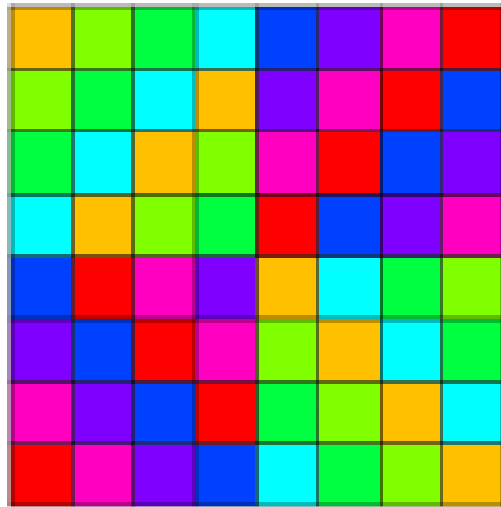
The key example for us

- Note that everything we said above shows: if X is a set in the plane, then $G = \text{Symm}(X)$, together with the operation $*$ = \circ (*composition of transformations*) is a group.
- When the collection of elements of a group G is *finite*, then we can describe the operation $*$ by giving an *operation table*.
- For example, let X be the square from before

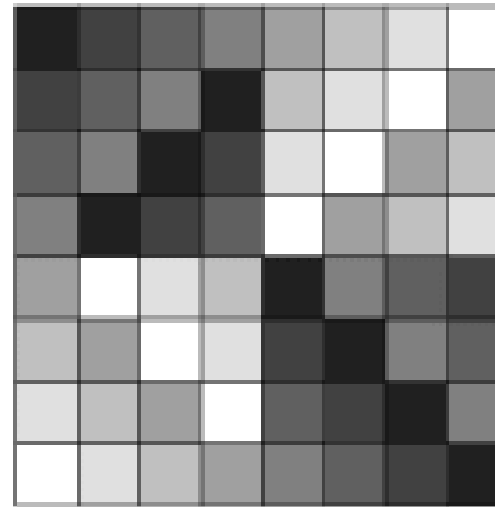
A group operation table

- $Symm(X) = \{R_0 = I \text{ (orange)}, R_1 \text{ (light green)}, R_2 \text{ (darker green)}, R_3 \text{ (cyan)}, T_1 \text{ (} y=0 \text{: dark blue)}, T_2 \text{ (} y=x \text{: violet)}, T_3 \text{ (} x=0 \text{: pink)}, T_4 \text{ (} y=-x \text{: red)}\}$

D_4



D_4



For example

- In coordinates, the 90-degree rotation R_1 is $R_1(x,y) = (y,-x)$.
- The x -axis reflection is $T_1(x,y) = (x,-y)$.
- So, the composition $(R_1 \circ T_1)(x,y) = R_1(x,-y) = (-y,-x)$.
- Thus $S = R_1 \circ T_1$ is the reflection across the line $y = -x$.
- (It satisfies $S \circ S = I$, and $S(1,-1) = (1,-1)$ and $S(-1,1) = (-1,1)$.)

On the other hand

- $(T_1 \circ R_1)(x,y) = T_1(y,-x) = (y,x)$.
- Thus $U = T_1 \circ R_1$ is the reflection across the line $y = x$.
- (It satisfies $U \circ U = I$, and $U(1,1) = (1,1)$ and $U(-1,-1) = (-1,-1)$.)
- Note that this group operation is **not commutative**: $T_1 \circ R_1$ is not the same transformation as $R_1 \circ T_1$.

“Wallpaper patterns”

- Let's concentrate now on repeating patterns that can be used to “fill out” the whole plane if extended indefinitely
- Called “wallpaper patterns” or *regular tessellations*
- If X is such a pattern, then the symmetry group $Symm(X)$ contains translations in two independent directions, plus possibly other transformations (rotations, reflections across lines)

Groups and classification

- We can use the groups of symmetries $Symm(X)$ and $Symm(X')$ to give an idea of when two patterns are *formed in the same way* or are “equivalent” in a sense.
- This will be true if there is a one-to-one correspondence between the groups that takes compositions in the first group to the corresponding compositions in the second.
- Leads to a *classification* of all possible repeating patterns by their symmetry groups.

There are exactly 17(!)

- See the link from our course homepage to David Joyce's "wallpaper groups" page.
- Apparently the Islamic artists who created the Alhambra tile work knew about most (or all?) of these – depending on how you extend patterns there, you can find examples similar to all these types.
- Escher essentially recreated this sort of classification too, independently (organized rather differently, though)