

Decoding Algorithms for Reed-Solomon Codes

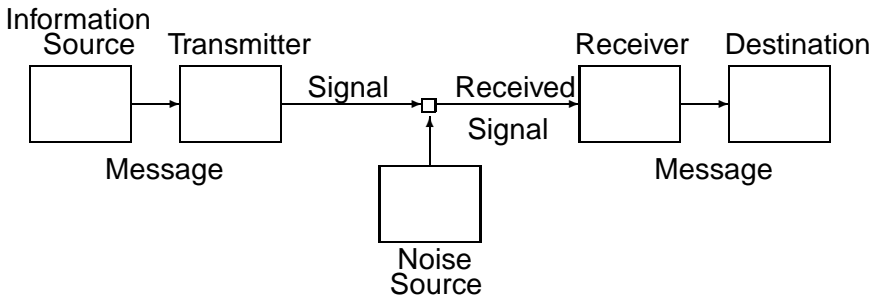
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Introduced by Claude Shannon in 1948, coding theory tries to eliminate errors in transmitted messages.



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- The encoding algorithm incorporates redundancy into a message.
- The message is transmitted.
- The decoding algorithm analyzes the received word and uses the redundancy to find the possibilities for the original message.

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- The possible words in a message can be thought of as k -tuples of elements of \mathbb{F}_q . The collection of words is identified as \mathbb{F}_q^k .
- Pick an integer $n > k$.
- Each message will consist of blocks of n -tuples.

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- The set of all codewords is $C = \text{Im}(E)$.
- When a codeword x is transmitted with an error, x is replaced by $v = x + e$.
- The error vector is $e \in \mathbb{F}_q^n$ and v is the received word.

Hamming Distance

Definition

The Hamming weight of a word u , written as $\text{wt}(u)$, is the number of non-zero entries in u . The Hamming distance between two words u and v , written as $d(u, v)$, is the number of entries in which they differ.

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- $u - v = (0, 0, 1, 1, 0, 4, 5)$.
- Then $\text{wt}(u - v)$ is 4 and the Hamming distance between u and v is 4.

Definition

The minimum distance d of a code C is the smallest Hamming distance between distinct codewords of C .

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- Each differs from the other in at least two places.
- Thus, the minimum distance of C is 2.

Detection and Correction of Errors

Theorem

Let C be a code. Then errors of weight $\leq \delta$ in the received words can be detected if and only if the minimum distance $d \geq \delta + 1$.

Theorem

Errors of weight $\leq \delta$ can be corrected by nearest neighbor decoding if $d \geq 2\delta + 1$.

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- Reed-Solomon codes are linear codes.

Definition

A linear code of length n over the field \mathbb{F}_q is a vector subspace of \mathbb{F}_q^n .

The codes achieve the Singleton bound over a fixed finite field.

Theorem

The Singleton bound requires that for any code $C \subset \mathbb{F}_q^n$ with q^k codewords and minimum distance d ,

$$k \leq n - d + 1.$$

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- The linear evaluation mapping can be written as:

$$\begin{aligned} \omega : L_k &\rightarrow \mathbb{F}_q^{q-1} \\ f &\mapsto (f(1), f(\alpha), \dots, f(\alpha^{q-2})). \end{aligned}$$

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- $\text{Im}(L_k)$ is denoted $RS(k, q)$.

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- Every $RS(k, q)$ achieves the largest possible code minimum distance for this specific block length n .
- $RS(k, q)$ can correct codes up to τ where $\tau = \lfloor (n - k)/2 \rfloor$.

The codewords themselves can then be used to produce polynomials such as

$$(c_1, c_2, \dots, c_n) \rightarrow c_1 + c_2 t + c_3 t^2 + \dots + c_n t^{n-1}.$$

Theorem

The Reed-Solomon code $RS(k, q)$ is a cyclic code over \mathbb{F}_q . It is generated by $g(t) = (t - \alpha)(t - \alpha^2) \dots (t - \alpha^{2\tau})$. Its minimum distance is $d = q - k = 2\tau + 1$.

Division Algorithm

The most common method uses division to achieve encoding.

- Take $c = (c_1, \dots, c_k)$ and create
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- Form $f(t) = q(t) \cdot g(t) = m(t) - r(t)$.
- $f(t)$ is a codeword because it is a multiple of the generator polynomial $g(t)$. Transmit $f(t)$.

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- If an error occurs, the nearest neighbor will be the original word.
- If, however, the error has $\text{wt}(e) > \delta$, a *fail* message will be returned.
- There exists a unique decoding algorithm based on the Extended Euclidean Algorithm for the greatest common divisor and the combination of polynomials that gives you the greatest common divisor.

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- We focus on Sudan-Guruswami's work from the late 1990s.

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- For example, in the weight order $>_{(1,3), lex}$, if $a + 3b > c + 3d$ or $a + 3b = c + 3d$ then $x^a y^b >_{lex} x^c y^d$.
- The following gives the monomials listed in increasing $(1, 3)$, lex order:

$$1 < x < x^2 < y < x^3 < xy < x^4 < x^2y < x^5 < y^2 < x^3y < x^6 < \dots$$

Leading Term

Definition

The leading term of a polynomial f with respect to a monomial order is the term of highest weighted degree in f . It is denoted as $LT_{>}(f)$.

Weighted Degree

- Given $v \geq 1$, the $(1, v)$ -degree of $x^a y^b$ is $a \cdot 1 + b \cdot v = a + bv$.

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- Given $v \geq 1$, the $(1, v)$ -degree of $x^a y^b$ is $a \cdot 1 + b \cdot v = a + bv$.
- $C(v, l)$ is the number of monomials $x^a y^b$ with $(1, v)$ -degree $\leq l$.

Proposition

$$C(v, l) = \left(\left\lfloor \frac{l}{v} \right\rfloor + 1 \right) \left(l + 1 - \left\lfloor \frac{l}{v} \right\rfloor \cdot \frac{v}{2} \right)$$

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- Thus there are 10 monomials $x^a y^b$ with $(1, 4)$ degree ≤ 6 .
- These monomials are $1, x, x^2, x^3, x^4, x^5, x^6, y, xy,$ and $x^2 y$.

Division for Polynomials in Two Variables

The division algorithm for polynomials in two variables works according to a monomial order. Given polynomials $f, f_1, \dots, f_s \in K[x, y]$, using the division algorithm we can find

$$f = a_1 f_1 + \dots + a_s f_s + r$$

where $\text{LT}(a_i f_i) \leq \text{LT}(f)$ for all i and $a_i, r \in K[x, y]$. Either the polynomial $r = 0$ or no term in r is divisible by any $\text{LT}(f_i)$.

Gröbner Basis

Definition

If I is an ideal in $K[x, y]$ and $>$ is a monomial order then a subset $G \subset I$ is a Gröbner basis for I with respect to $>$ if

$$\langle LT_{>}(g) \mid g \in G \rangle = \langle LT_{>}(f) \mid f \in I \rangle.$$

Theorem

Given an ideal I and a monomial order $>$, there is a unique reduced Gröbner basis for I with respect to $>$.

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- Interpolation finds a minimal polynomial $Q(x, y) = a_L(x)y^L + a_{L-1}(x)y^{L-1} + \dots + a_0(x)$ such that

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- For every Reed-Solomon codeword within distance T of y , factorization gives some $y - f_i(x)$ with $\deg(f_i) \leq k - 1$ that divides $Q(x, y)$. In other words, factoring gives

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- The decoder returns $ev(f_1), ev(f_2), \dots, ev(f_L)$.

Definition

$Q(x, y)$ has a zero of multiplicity at least m at (α^i, y_i) if

$$Q(x, y) = \sum_{k, l \geq 0} c_{k, l} (x - \alpha^i)^k (y - y_i)^l$$

and

$$c_{0,0} = c_{1,0} = c_{0,1} = \dots = c_{k,l} = 0$$

for all $k, l \leq m - 1$. $Q(x, y)$ has a zero of multiplicity exactly m if $c_{k,l} \neq 0$ for some k, l with $k + l = m$.

Theorem

Let $\phi_j(x, y)$ denote monomials of the form $x^a y^b$ listed in increasing order according to an arbitrary monomial order and

$$Q(x, y) = \sum_{j=0}^C a_j \phi_j(x, y).$$

Then a nonzero $Q(x, y)$ polynomial exists that interpolates the points (α^i, y_i) for $i = 1, 2, \dots, n$ with multiplicity m at each point if

$$C = n \binom{m+1}{2}.$$

Theorem

Let $K_m = \min\{K : C(k-1, mK-1)\} > \binom{m+1}{2}n$. Then if the following are satisfied:

$$\left\{ \begin{array}{l} C(k-1, l) > \binom{m+1}{2}n \\ mK_m > l \\ p(x) \text{ has degree } \leq k-1 \\ y_i = p(\alpha^i) \text{ for at least } K_m \text{ different } i, \end{array} \right.$$

$Q(x, y)$ is divisible by $y - p(x)$.

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- It starts with a set of generators of the module induced from the ideal for the points $\{P_1, P_2, \dots, P_n\}$ where $P_i = (\alpha^i, y_i)$.
- It then translates the generators to a Gröbner basis of the module.

Definition

$I_{v,m}$ is an ideal of all polynomials $p(x, y)$ in $\mathbb{F}_q[x, y]$ such that $p(x, y)$ vanishes to multiplicity m at all (α_i, v_i) .

Definition

$\mathbb{F}_q[x, y]_l$ is a free module over $\mathbb{F}_q[x]$ with basis $\{1, y, y^2, \dots, y^l\}$.
It can be written as

$$\mathbb{F}_q[x, y]_l = \{p(x, y) \mid \deg_y(p(x, y)) \leq l\}.$$

Monomials in this module are $x^i y^j$ with $i \geq 0$ and $0 \leq j \leq l$.

Definition

$$I_{v,m,l} = I_{v,m} \cap \mathbb{F}_q[x, y]_l.$$

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- It has input m, l , and $v = (v_1, v_2, \dots, v_n)$ and monomial order $>_{k-1}$.
- We will let $g_i = \sum_{j=0}^l a_{ij}y^j$ for $0 \leq i \leq l$.

This algorithm is creating a Gröbner basis $\{g_0, g_1, \dots, g_l\}$ of S such that $\deg_y(LT(g_i)) = i$ for $0 \leq i \leq l$. This algorithm begins with:

$$g_0 = a_{00}$$

$$g_1 = a_{10} + a_{11}y$$

$$g_2 = a_{20} + a_{21}y + a_{22}y^2$$

$$\vdots$$

$$g_l = a_{l0} + a_{l1}y + a_{l2}y^2 + \dots + a_{ll}y^l.$$

The algorithm goes through the steps such that each time g_s and g_r are updated, $\{g_0, g_1, \dots, g_l\}$ still generates S . It terminates when we have $\deg_y(LT(g_i)) = i$ for $0 \leq i \leq l$.

The FGLM Algorithm

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- \mathbb{F} is a field and $R = \mathbb{F}[x_1, \dots, x_n]$ is the ring of polynomials with n variables and coefficients in \mathbb{F} .
- A zero-dimensional ideal I is one such that

$$\dim_{\mathbb{F}} \mathbb{F}[x_1, \dots, x_n]/I < \infty.$$

Remainder Arithmetic

- Dividing $f \in R$ by G results in:

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- \bar{f}^G is a linear combination of the monomials $x^\gamma \notin \langle LT(I) \rangle$ which is a basis for $\mathbb{F}[x_1, \dots, x_n]/I$.
- Since G is a Gröbner basis, $f \in I$ if and only if $\bar{f}^G = 0$.

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- Algorithm updates B which is a list of monomials that is initially empty.
- Algorithm moves through a list of monomials of the form x^γ that increase by lex order to create the new Gröbner basis.

The Code

- 1 Compute $\overline{x^\gamma}^G$.
- 2 If $\overline{x^\gamma}^G$ is linearly dependent of the monomials in B then add g to the list of G_2 as the last element.
- 3 If $\overline{x^\gamma}^G$ is linearly independent of the monomials in B then add x^γ to B as the last element.
- 4 End if the leading term of the last added polynomial g is a power of x_1 where x_1 is the greatest variable in our lex order.
- 5 Replace x^γ by the next monomial in lex order which is not divisible by any of the monomials $LT(g_i)$ for $g_i \in G_2$ and go back to Step 1.

We are applying a module version of the above algorithm to the Gröbner basis $\{g_0, \dots, g_l\}$ for $I_{v, m, l}$ with Position over Term order and converting it to a $>_{(l, k-1)}$ order Gröbner basis for $I_{v, m, l}$.

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- We can compare both algorithms by calculating the upper bound of how many multiplication operations are needed.
- If two polynomials of degree a and b are multiplied it requires $(a + 1)(b + 1)$ operations over \mathbb{F} .
- Big-O notation describes the behavior of a function when the variable tends to infinity.
- For example, if a function $f(n) = O(n^2)$, then $f(n) \leq cn^2$ for some constant c and all values of $n > n_0$.

Results

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$$O(n^4 m^5)$$

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- Then for those codes that have big n but the same m , we expect that the FGLM algorithm is better. This corresponds to large fields with small m .

Experimental Comparison

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- An error vector was randomly created and added to a randomly chosen codeword to create the received word.
- Since Maple times varied, we calculated the average of 10 run times of each algorithm.
- For fields smaller than \mathbb{F}_{11} , the Lee-O'Sullivan algorithm won every time.

Field of Size 11

Run	Weight of error	Codewords	AVG FGLM	AVG L.O.	Winner
1	2	1	3.083	2.370	FGLM
2	3	2	3.540	3.341	FGLM
3	4	1	4.170	4.440	L.O.
4	2	1	3.063	2.415	FGLM
5	4	2	4.052	3.445	FGLM
6	3	2	1.931	2.528	L.O.
7	3	2	3.479	3.221	FGLM

Table: Comparison of Lee-O'Sullivan and FGLM algorithm for field of size $q=11$, multiplicity $m=4$, and lists of size $l=9$.

Field of Size 17

Run	Weight of error	Codewords	AVG FGLM	AVG L.O.	Winner
1	10	1	6.358	6.524	L.O.
2	9	1	6.515	6.409	FGLM
3	8	1	6.532	6.122	FGLM
4	8	2	6.357	5.802	FGLM
5	9	3	6.552	6.133	FGLM
6	10	2	6.714	6.534	FGLM

Table: Comparison of Lee-O'Sullivan and FGLM algorithm for field of size $q=17$, multiplicity $m=3$, and lists of size $l=9$.

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Summary

- Decoding algorithms are useful to correct errors.
- When the size of the field is greater than \mathbb{F}_{11} , we expect that the FGLM algorithm will consistently be faster than the Lee-O'Sullivan algorithm.
- If you are trying to decode received words from a smaller field, the Lee-O'Sullivan algorithm gives superior performance.

For Further Reading

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