Functions, Tables and Graphs

MATH 133 - Calculus with Fundamentals, section 1, Prof. Little

June 10, 2015

Functions, Tables and Graphs

ヘロト ヘアト ヘビト ヘビト

3



- The "name" of the function is *f*
- Inputs x come from some domain (for us – usually a set of real numbers)
- Outputs in some other specified set (for us – also usually a set of real numbers)
- **Key point**: For each *x* in the domain, there is *exactly one output*, denoted by *f*(*x*).

Functions can serve as mathematical models

• **Example**: The number *N* of tickets to a concert that will be sold is a function of the price *P* in dollars of the ticket – *N*(*P*) is the number sold if the price is *P* dollars.

通 とく ヨ とく ヨ とう

- **Example**: The number *N* of tickets to a concert that will be sold is a function of the price *P* in dollars of the ticket *N*(*P*) is the number sold if the price is *P* dollars.
- Example: The length in meters *L* of a metal rod is a function of the temperature *T* of the rod (in degrees Celsius) *L*(*T*) is the length in meters if the temperature is *T* degrees.

▲御 ▶ ▲ 臣 ▶ ▲ 臣 ▶ 二 臣

- **Example**: The number *N* of tickets to a concert that will be sold is a function of the price *P* in dollars of the ticket *N*(*P*) is the number sold if the price is *P* dollars.
- Example: The length in meters L of a metal rod is a function of the temperature T of the rod (in degrees
 Celsius) L(T) is the length in meters if the temperature is T degrees.
- **Example**: The period T in seconds of a pendulum (with a weight of a fixed mass) is a function of the length L in centimeters of the pedulum -L(T) is the period in seconds if the length is L centimeters.

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □

Functions described by formulas

You have no doubt seen this sort of function many times: Let *f* be the function defined by

$$f(x) = \frac{x^2 - 1}{x^2 + 3x}.$$

What this means: We find f(x) by "plugging a value for x into the formula"

$$\begin{aligned} x &= -1 \Rightarrow f(-1) &= \frac{(-1)^2 - 1}{(-1)^2 + 3 \cdot (-1)} = \frac{0}{-2} = 0\\ x &= 5 \Rightarrow f(5) &= \frac{(5)^2 - 1}{(5)^2 + 3 \cdot 5} = \frac{24}{40} = \frac{3}{5} = 0.6\\ x &= a^3 \Rightarrow f(a^3) &= \frac{(a^3)^2 - 1}{(a^3)^2 + 3 \cdot a^3} = \frac{a^6 - 1}{a^6 + 3a^3}. \end{aligned}$$

・ 同 ト ・ ヨ ト ・ ヨ ト …

1

Still considering the function

$$f(x) = \frac{x^2 - 1}{x^2 + 3x}.$$

• You may have noticed that there are some values where "plugging in" leads to a problem, since $x^2 + 3x = x(x+3) = 0$ when x = 0 or x = -3.

通 とくき とくきとう

Still considering the function

$$f(x) = \frac{x^2 - 1}{x^2 + 3x}.$$

- You may have noticed that there are some values where "plugging in" leads to a problem, since $x^2 + 3x = x(x+3) = 0$ when x = 0 or x = -3.
- For instance $f(0) = \frac{(0)^2 1}{(0)^2 + 3 \cdot 0} = \frac{-1}{0}$ is *undefined*(!)

(過) (ヨ) (ヨ)

Still considering the function

$$f(x) = \frac{x^2 - 1}{x^2 + 3x}.$$

- You may have noticed that there are some values where "plugging in" leads to a problem, since $x^2 + 3x = x(x+3) = 0$ when x = 0 or x = -3.
- For instance $f(0) = \frac{(0)^2 1}{(0)^2 + 3 \cdot 0} = \frac{-1}{0}$ is *undefined*(!)
- Similarly f(-3) causes a problem: $f(-3) = \frac{(-3)^2 - 1}{(-3)^2 + 3 \cdot (-3)} = \frac{9 - 1}{9 - 9} = \frac{8}{0}.$

< 回 > < 回 > < 回 > … 回

Still considering the function

$$f(x) = \frac{x^2 - 1}{x^2 + 3x}.$$

- You may have noticed that there are some values where "plugging in" leads to a problem, since $x^2 + 3x = x(x+3) = 0$ when x = 0 or x = -3.
- For instance $f(0) = \frac{(0)^2 1}{(0)^2 + 3 \cdot 0} = \frac{-1}{0}$ is *undefined*(!)
- Similarly f(-3) causes a problem: $f(-3) = \frac{(-3)^2 - 1}{(-3)^2 + 3 \cdot (-3)} = \frac{9 - 1}{9 - 9} = \frac{8}{0}.$
- For this reason, we must *leave* x = 0, -3 *out of the domain* of this function, but any other real $x \neq 0, -3$ is OK.

・ 同 ト ・ ヨ ト ・ ヨ ト

"Rule of thumb" on domains

Unless a particular domain is specified for a function defined by a formula, the domain is the set of *all real x for which the formula makes sense*.

• **Example**: The function defined by the formula

$$f(x)=\frac{\sqrt{x+1}}{x-3}$$

can be determined like this:

通 と く ヨ と く ヨ と

"Rule of thumb" on domains

Unless a particular domain is specified for a function defined by a formula, the domain is the set of *all real x for which the formula makes sense*.

• **Example**: The function defined by the formula

$$f(x)=\frac{\sqrt{x+1}}{x-3}$$

can be determined like this:

• Must have $x + 1 \ge 0$ to take the square root, so $x \ge -1$.

通 とく ヨ とく ヨ とう

"Rule of thumb" on domains

Unless a particular domain is specified for a function defined by a formula, the domain is the set of *all real x for which the formula makes sense*.

• **Example**: The function defined by the formula

$$f(x)=\frac{\sqrt{x+1}}{x-3}$$

can be determined like this:

- Must have $x + 1 \ge 0$ to take the square root, so $x \ge -1$.
- But also, $x \neq 3$ or else the denominator is zero.

< 回 > < 回 > < 回 > … 回

Unless a particular domain is specified for a function defined by a formula, the domain is the set of *all real x for which the formula makes sense*.

• Example: The function defined by the formula

$$f(x)=\frac{\sqrt{x+1}}{x-3}$$

can be determined like this:

- Must have $x + 1 \ge 0$ to take the square root, so $x \ge -1$.
- But also, $x \neq 3$ or else the denominator is zero.
- All other x are OK, so the domain is the set of all x with -1 < x < 3, or x > 3 (or the union of the two open intervals (-1,3) and (3, +∞)).

・ 回 ト ・ ヨ ト ・ ヨ ト … ヨ

Especially in experimental sciences, we might need to deal with an (incomplete) description of a function by a *table of values*. Here we have the measured period T of a pendulum as a function of the length *L*:

| L(cm) | 20 | 30 | 40 | 50 |
|--------|-----|-----|------|------|
| T(sec) | 0.9 | 1.1 | 1.27 | 1.42 |

Typical questions: Does *T* look *linear*, or *approximately linear* as a function of *L*? If so, what line *fits the data best*?

The graph of a function

• For a function *f* with domain in the set of real numbers, where f(x) is a real number for all *x* in the domain, the *graph* of *f* is the set of points (x, y) in the plane satisfying the equation: y = f(x).

通 と く ヨ と く ヨ と

- For a function *f* with domain in the set of real numbers, where f(x) is a real number for all *x* in the domain, the *graph* of *f* is the set of points (x, y) in the plane satisfying the equation: y = f(x).
- In other words, the points that are on the graph are those of the form (x, f(x)) – the y-coordinate equals the function value at the x-coordinate.

(日本) (日本) (日本)

- For a function *f* with domain in the set of real numbers, where f(x) is a real number for all *x* in the domain, the *graph* of *f* is the set of points (x, y) in the plane satisfying the equation: y = f(x).
- In other words, the points that are on the graph are those of the form (x, f(x)) – the y-coordinate equals the function value at the x-coordinate.
- If *f* is the function with $f(x) = x^2 + 1$, for instance (-3, 10) is on the graph since $f(-3) = (-3)^2 + 1 = 10$

・ロト ・ 同ト ・ ヨト ・ ヨト … ヨ

- For a function *f* with domain in the set of real numbers, where f(x) is a real number for all *x* in the domain, the *graph* of *f* is the set of points (x, y) in the plane satisfying the equation: y = f(x).
- In other words, the points that are on the graph are those of the form (x, f(x)) – the y-coordinate equals the function value at the x-coordinate.
- If *f* is the function with $f(x) = x^2 + 1$, for instance (-3, 10) is on the graph since $f(-3) = (-3)^2 + 1 = 10$
- But (1,4) is not on the graph of $f(x) = x^2 + 1$, since $f(1) = (1)^2 + 1 = 2 \neq 4$.

◆□▶ ◆□▶ ◆三▶ ◆三▶ ● ○ ○ ○

Graphs



- This is the graph of $f(x) = x^5 3x^3 + 10$, for x with $-3 \le x \le 3$
- For each x = a in the domain, there is exactly one output f(x), so vertical lines x = a meet the graph just once.
- Often say "the graph passes the vertical line test"

・ 同 ト ・ ヨ ト ・ ヨ ト …

э

Other graphs

Other graphs such the *unit circle* with center at (0,0), the set of (x, y) with $x^2 + y^2 - 1 = 0$, do not "pass the vertical line test" and are not graphs of functions:



But the upper and lower semicircles, separately, are graphs(!)

・ 同 ト ・ ヨ ト ・ ヨ ト ・

Equations

Solve for *y* from the equation $x^2 + y^2 - 1 = 0$:

◆□ > ◆□ > ◆臣 > ◆臣 > ─臣 ─のへで

Equations

Solve for *y* from the equation $x^2 + y^2 - 1 = 0$:

• First, add 1 and subtract x^2 from both sides:

$$y^2 = 1 - x^2$$

ヘロト 人間 とくほとくほとう

3

Solve for *y* from the equation $x^2 + y^2 - 1 = 0$:

• First, add 1 and subtract x^2 from both sides:

$$y^2 = 1 - x^2$$

 Now take square roots and recall that both choices of sign give solutions:

$$y = \pm \sqrt{1 - x^2}$$

・ 同 ト ・ ヨ ト ・ ヨ ト …

3

Solve for *y* from the equation $x^2 + y^2 - 1 = 0$:

• First, add 1 and subtract x^2 from both sides:

$$y^2 = 1 - x^2$$

 Now take square roots and recall that both choices of sign give solutions:

$$y=\pm\sqrt{1-x^2}$$

• The equation $y = +\sqrt{1 - x^2}$ gives the top half of the circle, and $y = -\sqrt{1 - x^2}$ gives the bottom half.

(個) (日) (日) (日)

Solve for *y* from the equation $x^2 + y^2 - 1 = 0$:

• First, add 1 and subtract x^2 from both sides:

$$y^2 = 1 - x^2$$

 Now take square roots and recall that both choices of sign give solutions:

$$y = \pm \sqrt{1 - x^2}$$

- The equation $y = +\sqrt{1 x^2}$ gives the top half of the circle, and $y = -\sqrt{1 - x^2}$ gives the bottom half.
- The domain of $f_{\pm}(x) = \pm \sqrt{1 x^2}$ is the set of x with $1 x^2 \ge 0$, so $-1 \le x \le 1$.

▲□ ▶ ▲ 三 ▶ ▲ 三 ▶ ● 三 ● ● ● ●